Section 1 – Solids, liquids and gases

- Solids hold their shape and • keep their volume.
- Liquids form a pool, not a pile • and keep their volume.
- Gases have no fixed shape and • expand freely to fill the size of the container.

LIQUID SOLID Rigid Not Rigid Fixed Shape No Fixed Shape

- - Fixed Volume

Cannot be squashed



GΔS

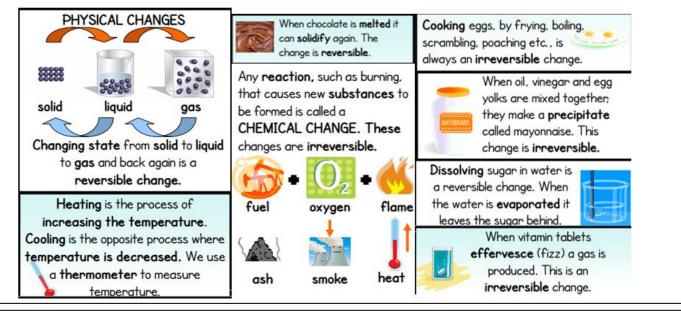
- Not Rigid
- No Fixed Shape
- No Fixed Volume
- Can be squashed

Section 2 – Reversible and irreversible changes

- If you heat, cool or mix substances and you can retrieve the original substances, the change is **reversible**.
- When substances are mixed and you cannot retrieve the original substances, the change is irreversible - a new material has been made.

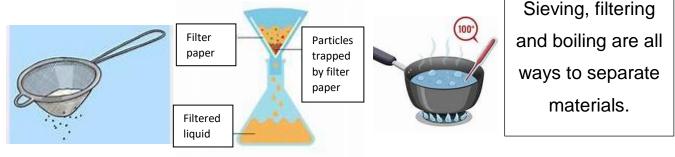
Fixed Volume

Cannot be squashed



Section 3 – Solubility

- Solubility is how easily a material will dissolve.
- •When a substance dissolves, it has mixed with water to make a solution (it hasn't disappeared).
- •Substances that do not mix with water are insoluble.



Section 4 - Considerations when designing and making a product



- Sustainability is important to consider when designing a product.
- Ideas should consider the environmental impact.
- Products could be made from recycled or recyclable materials.

Other considerations:

- Ideas should consider the availability of materials.
- Materials should be selected according to the functional properties of the product.
- Materials should be selected according to the aesthetic.

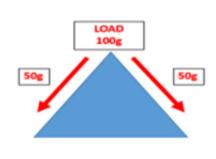
Section 5 – Design process

- Information gathered in response to the design brief should inform the design criteria created by the designer.
- Gaining feedback from intended users helps evaluate the success of the product.

The Design Process					
Design Brief	Design Criteria	Generating Ideas	Prototype	Make the Product	Evaluation
A planning document that explains <u>what</u> the project is, <u>how</u> it will be achieved and the <u>time frame</u> that it needs to be made in.	Tells you what a product must do to be successful.	Exploring different products and thinking about how they could be adapted. Creating an annotated sketch of your idea.	The first example of what the real thing will look like. It is used for testing, development and evaluation.	Using the annotated sketches and prototypes to help create your product.	Checking that the product meets the design criteria and has achieved its purpose.

Section 6 – Creating a strong structure

- The shape of a structure affects how strong it is.
- Strong structures have a wider base than top. This is the reason that triangles are the strongest geometric shape. A triangle's strength comes from its ability to share the weight of a load evenly on all sides.



Frameworks for a design can be reinforced and strengthened.

